

Curriculum Vitae

Personal information

Name Connie Golsteijn
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About me

I am a passionate designer and maker with a background in HCI and interaction design. I am currently working as a UX designer with versatile skills in other design areas and UI development. I love coming up with new ideas and am determined and efficient in bringing them to fruition. This can be anything from designing a webpage, to crafting a creative piece of furniture. I am a quick learner, intellectual, and reliable, and I set high standards for my work. In my spare time, you'll probably find me in my workshop making something, enjoying the company of friends, walking with my dog, cycling, kickboxing, reading a good book, or enjoying a single malt whiskey.



Work experience

Senior UX Designer at BearingPoint Caribbean & E-sites Caribbean

Jan 2016 - Dec 2018 
Willemstad, Curaçao 



- § UX, UI, and IA design of web applications for governments and websites, a/o the back-office system and the online income tax portal for Curaçao.
- § Developing & formalising the company's UX department and strategy.
- § Mentoring more junior UX designers.
- § Contributing in other disciplines within agile work processes, such as UI development, written communication, graphic design, and branding.

Research Associate at University College London

Apr 2014 - Dec 2015 
London, UK 



- § Post-doctoral research in interaction design and HCI: design, prototyping, and evaluation of interactive technologies.
- § Created a range of playful physical feedback systems for in-the-wild collection and visualisation of data about events, cities, and people.
- § Part of an Intel funded research initiative into Urban IoT.

Visiting PhD Researcher at Sydney University of Technology

Jan 2014 
Sydney, Australia 



- § Design and presentation of a toolkit for integrated physical-digital craft, and preparation of scientific publications, as part of my PhD research.

Design Research Intern at Microsoft Research Cambridge

Mar 2012 - Jun 2012 
Cambridge, UK 

- § Ideation, concept development and prototyping of a toolkit for integrated physical-digital craft with .NET Gadgeteer, as part of my PhD research.

Design Research Intern at Philips Research

Sep 2007 - Nov 2007 
Eindhoven, Netherlands 

- § Interaction design, research, and evaluation of a tangible user interface for spatial music composition, as part of my BSc studies.

Education

PhD Human-Computer Interaction

2014

University of Surrey, in collaboration with Eindhoven University of Technology, and funded by Microsoft Research Cambridge.

Thesis: Hybrid Craft: Towards an integrated physical-digital craft practice.

MSc Industrial Design

2010

Eindhoven University of Technology. 'Excellent' qualification for thesis.

Thesis: Elevating family communication.

BSc Industrial Design

2008

Eindhoven University of Technology. Graduated with honours (cum laude).

Training & certificates

User interface design



Designlab



Aug 2018 (4 weeks, 10h/w)



Course credential



Online course

Building websites from scratch (HTML, CSS, JS)



Codecademy Pro Intensive



Jul - Sep 2017 (10 weeks, 10h/w)



Course credential



Online course

Professional Scrum master



Scrum.org



Feb 2016 (1 day & exam)



Certification



Willemstad, Curaçao

NN/g User experience certification



Norman Nielsen Group



Nov 2015 (6 days)



Certification



London, UK

Leadership in action



University College London



Feb 2015 (3 days)



Course



London, UK

Global graduate award in languages, Spanish



University of Surrey



Oct 2012 - May 2013 (4h/w)



Course credential



Guildford, UK

CHI 2012 doctoral consortium



ACM CHI Conference



May 2012 (2 days)



Consortium



Austin, USA

HCI training school



DEVISE'11



Oct - Nov 2011 (4 days)



Course



Bertinoro, Italy

Microsoft PhD summer school



Microsoft Research Cambridge



Jun - Jul 2011 (5 days)



Course



Cambridge, UK

Skills

Software



Illustrator



Photoshop



Indesign



Omnigraffle



Sketch



Solidworks



Rhinoceros



NVivo

Hardware



Lasercutter



3D printer



Microcontrollers



Electronics

Coding & frameworks



HTML



CSS



Bootstrap



JavaScript



JQuery



React



Java



JavaFX

Languages



English

My English is not too bad at all (UK)
My English is awesome (USA)



German

Ich verstehe ziemlich viel Deutsch
und spreche es ein wenig



Dutch

Ik spreek vloeiend Nederlands



French

J'ai oublié la plupart de mon
français



Limburgs

Ich kal heel good plat



Spanish

En mi tiempo libre estudio
español



Papiamentu

Mi ta papia un tiki papiamentu

Publications & talks

I have published papers in various peer-reviewed conferences and journals, and have presented research internationally. Venues include: CHI, TEI, DIS, UbiComp, and Personal and Ubiquitous Computing.

A full list of publications is available on my website's [publications page](#).