

# Curriculum Vitae

## Personal information

Name Connie Golsteijn  
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Website currently being revamped




## About me

I am a passionate designer and maker with a background in HCI and interaction design. I am currently working as a UX designer with versatile skills in other design areas and UI development. I love coming up with new ideas and am determined and efficient in bringing them to fruition. This can be anything from designing a webpage, to crafting a creative piece of furniture. I am a quick learner, intellectual, and reliable, and I set high standards for my work. In my spare time, you'll probably find me in my workshop making something, enjoying the company of friends, walking with my dog, cycling, kickboxing, reading a good book, or enjoying a single malt whiskey.

## Work experience

### Senior UX Designer at BearingPoint Caribbean & E-sites Caribbean


Jan 2016 - Now 

Willemstad, Curaçao 

- § UX, UI, and IA design of web applications for governments and websites, a/o the back-office system and the online income tax portal for Curaçao.
- § Developing & formalising the company's UX department and strategy.
- § Mentoring more junior UX designers.
- § Contributing in other disciplines within agile workprocesses, such as UI development, written communication design, and branding.

### Research Associate at University College London

Apr 2014 - Dec 2015 

London, UK 

- § Post-doctoral research in interaction design and HCI: design, prototyping, and evaluation of interactive technologies.
- § Created a range of playful physical feedback systems for in-the-wild collection and visualisation of data about events, cities, and people.
- § Part of an Intel funded research initiative into Urban IoT.

### Visiting PhD Researcher at Sydney University of Technology

Jan 2014 

Sydney, Australia 

- § Design and presentation of a toolkit for integrated physical-digital craft, and preparation of scientific publications, as part of my PhD research.

### Design Research Intern at Microsoft Research Cambridge

Mar 2012 - Jun 2012 

Cambridge, UK 

- § Ideation, concept development and prototyping of a toolkit for integrated physical-digital craft with .NET Gadgeteer, as part of my PhD research.

### Design Research Intern at Philips Research

Sep 2007 - Nov 2007 

Eindhoven, Netherlands 

- § Interaction design, research, and evaluation of a tangible user interface for spatial music composition, as part of my BSc studies.

## Education

### PhD Human-Computer Interaction

2014

University of Surrey, in collaboration with Eindhoven University of Technology, and funded by Microsoft Research Cambridge.

Thesis: Hybrid Craft: Towards an integrated physical-digital craft practice.

### MSc Industrial Design

2010

Eindhoven University of Technology. 'Excellent' qualification for thesis.

Thesis: Elevating family communication.





### BSc Industrial Design

2008

Eindhoven University of Technology. Graduated with honours (cum laude).

## Training & certificates





### Building websites from scratch (HTML, CSS, JS)

 Codecademy Pro Intensive  Course credential  
 Jul - Sep 2017 (10 weeks, 10h/w)  Online course

### Professional Scrum master

 Scrum.org  Certification  
 Feb 2016 (1 day & exam)  Willemstad, Curaçao





### NN/g User Experience certification

 Norman Nielsen Group  Certification  
 Nov 2015 (6 days)  London, UK

### Leadership in action

 University College London  Course  
 Feb 2015 (3 days)  London, UK





### Global Graduate Award in Languages, Spanish

 University of Surrey  Course credential  
 Oct 2012 - May 2013 (4h/w)  Guildford, UK

### CHI 2012 doctoral consortium

 ACM CHI Conference  Consortium  
 May 2012 (2 days)  Austin, USA

### HCI training school









 DEVISE'11  Course  
 Oct - Nov 2011 (4 days)  Bertinoro, Italy

### Microsoft PhD summer school

 Microsoft Research Cambridge  Course  
 Jun - Jul 2011 (5 days)  Cambridge, UK

## Skills









### Software

 Illustrator  Sketch  
 Photoshop  Solidworks  
 Indesign  Rhinoceros  
 Omnigraffle  NVivo

### Hardware

 Lasercutter  Microcontrollers  
 3D printer  Electronics

### Coding & frameworks

 HTML  JQuery  
 CSS  React  
 Bootstrap  Java  
 JavaScript  JavaFX

### Languages

 English  German  
*My English is not too bad at all (UK)* *Ich verstehe ziemlich viel Deutsch*  
*My English is awesome (USA)* *und spreche es ein wenig*

 Dutch  French  
*Ik spreek vloeiend Nederlands* *J'ai oublié la plupart de mon*  
*français*

 Limburgs  Spanish  
*Ich kal heel good plat* *En mi tiempo libre estudio*  
*español*

 Papiamentu  
*Mi ta papia un tiki papiamentu*

## Publications & talks

I have published papers in various peer-reviewed conferences and journals, and have presented research internationally. Venues include: CHI, TEI, DIS, UbiComp, and Personal and Ubiquitous Computing.

A full list of publications will be available on my website soon. For now, the [ACM Digital Library](#) has most.